

C Language Programming: Homework #4

This program is same as HW3, but you just have to implement the part2:

Define (input)

- (a) the number of integers (N) to play with. For example, input 5 means you like to play with 5 numbers which is 1 to 5 , max up to 128 .
- (b) number of guesses (G) and input these G integers, For example, if $G = 4$, you can input 1 2 3 4, max up to 128.
- (c) both N and G are from argument list.

Program

Requirements are same as HW3 part2, but you have to use the **recursive** function to implement the program.

#Not have to create a array to store all the possible answer.

#If you can make the N and G bigger, you can get better grade.